

3345Z0

 $Peli^{\, \mbox{\tiny M}}$ 3345Z0 with Automatic Light Sensor: The first professional torch that automatically adjusts brightness.

It has a mind of its own. The Automatic Light Sensor in the Peli™ 3345Z0 examines the ambient light/proximity and instantly adjusts its lumens to the most effective level. Now you can you read pressure gauges close up or throw light hundreds of meters away - without hassling over manual power settings.

The Automatic Light Sensor also makes the Peli™ 3345Z0 one of our most energy efficient torches, preserving power and stretching battery life. Plus, the secondary flood beam illuminates potential trip hazards like loose cables, while the primary spot beam brightens long tunnels.

The integrated clip can be mounted to a safety vest for hands-free lighting. With the ATEX Zone 0 (Cat. 1) safety certification and a full-time battery level indicator, you can work in hazardous areas with peace of mind.

- Full Time Battery Level Indication
- Dual Beams (Spot and Flood)
- 3 AA Alkaline Batteries (not included)
- Automatic Light Sensor (automatically adjusts to ambient light levels and proximity)
- Safety Certified ATEX Zone 0 (Category 1)
- Integrated Clip for Hands-Free Lighting
- Peli's Lifetime Guarantee (where applicable by law)



DIMENSIONS

Length 7.25" (18.4 cm)

MATERIALS

Body Anti-static Impact Modified PC/PBT

O-Ring NBR

LensAnti-static coated Polycarbonate (PC)ShroudAnti-static Impact Modified PC/PBTClipAnti-static Impact Modified PC/PBT

COLOURS

High Visibility Yellow

LIGHT SPECS

Lamp Type LED Lamp Secondary Type LED

POWER

Battery Size AA
Battery Type Alkaline
Battery Quantity 3

Battery Level Indicator Full-time battery indicator

Volts 4.5v

WEIGHT

Weight With Batteries 7.5 oz (213 gr)
Weight Without
Batteries 5.0 oz (142 gr)

SWITCH

Switch TypePush ButtonLight ModesHigh

CERTIFICATIONS

ATEX Zone 0

FL1 STANDARD	SPOT / FLOOD	FLOOD	SPOT
31/4	267 LUMENS	115 LUMENS	207 LUMENS
Θ	7h 0mins	14h 0mins	12h 0mins
	126m	16m	134m
	4000cd	61cd	4523cd
The	IPX7		